

SYLLABUS: KINEMATIC AND DYNAMICS OF MACHINES

Date / Revision August 22, 2017 / 22.08.17 /MaS
Faculty Engineering
Study Programm Mechatronik

SUBJECT: Kinematic and Dynamics of Machines

1 Basic Information

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| 1.01 | Subject Name | Kinematic and Dynamics of Machines |
| 1.02 | Semester | 4 |
| 1.03 | Level | 1 |
| 1.04 | SKS | 3 |
| 1.05 | Mandatory / Curriculum | Mandatory / D-03 |
| 1.06 | Subject Code | MECH |
| 1.07 | Subject Code | MTE-D-MECH-4103 |
| 1.08 | Year | 2017 (7) |
| 1.09 | Quality Control | Final Test, OFSE, see evaluation |
| 1.10 | Limitations | Min 12 and Max 32 students in one class |
| 1.11 | Combined with | AVE, MEE, AUE |
| 1.12 | Perquisite | Statics and Mechanics of Materials |
| 1.13 | Responsible | Dean of Engineering Faculty |
| 1.14 | Revision | 22-08-2017/MaS |

2 Description of Subject

Displacement, velocity and acceleration analysis of linkage mechanisms; inertia force analysis of mechanisms; balancing of reciprocating and rotating masses; free and harmonic vibrations of single degree of freedom systems.

3 Objectives

- Introduces the concept of kinematics and the dynamics of mechanical system
- analyse the dynamics of mechanical system

- Analyze shaking forces and moments of a machines.

4 Competency

After having the course, students are expected have to:

- Recognize examples of mechanical systems in which the application of the principles discussed in this course is necessary to complete their design
- Select or design a mechanism for a specific purpose
- Analyze the position, velocity and acceleration of a linkage using graphical, analytical and computer-based methods
- Design and analyze cams and gear trains
- Analyze shaking forces and moments of a machine
- Balance a rotating machine to eliminate shaking forces and moments
- Compare and contrast the use of hand calculations, computer simulation, and experiments in designing and analyzing machines

5 Learning Approach / Methodology

- Lectures/ Class contact (time-tabled) supplemented with interactive questions and answers;
- Discussion, sample problem, group work;
- Student Study Effort: homework/assignment; preparation for test/quizzes/ examination.

6 Evaluation

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| 5.1 | Absence maximum | 25% |
| 5.2 | Participation in Discussion | 05 Points |
| 5.3 | Homework / Classwork | 05 Points |
| 5.4 | Presentation /Simulation | 10 Poin |
| 5.5 | Daily Quiz | 20 Points |
| 5.6 | Final Examination | 60 Points |
| | Total | 100 Points |

7 Text Book and Reference

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| 1 | Main Text Book: “Kinematics, Dynamics and Design of Machinery, 3 rd Edition, 2016”, Authors: Kenneth J. Waldron, Gary L. Kinzel, Sunil K. Agrawal, Publisher: Willey. |
| 2 | Supplementary Text books: <ul style="list-style-type: none"> Dynamics for engineers- |

8 Content / Topics of Lecture

| Week | Content/ Topics of Lecturing | Text Book | Remark |
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| 1 | <p>Introduction:</p> <ul style="list-style-type: none"> • Historical Perspective • Kinematics • Design Analysis and Synthesis • Mechanisms • Planar Linkages • Visualization • Constraint Analysis • Idle Degree of Freedom • Over-constrained Linkages • Uses of the Mobility Criterion • Inversion • Reference Frames • Motion Limits • Continuously Rotatable Joints • Coupler-Driven Linkages • Motion Limits for Slider-Crank Mechanisms • Interferences | Ch1[1] | |
| 2 | <p>Technique in Geometric Constraint Programming; Planar Linkage Design:</p> <ul style="list-style-type: none"> • Geometric Constraint Programming (GCP) • Constraints and Program Structure • Initial Setup for a GCP Session • Drawing a Basic Linkage Using GCP • Troubleshooting Graphical Programs Developed Using GCP • Two-Position Double-Rocker Design • Synthetic of Crank-Rocker Linkages for Specified Rocker • Amplitude • Motion Generation • Path Synthesis | Ch2,3[1] | |
| 3 | <p>Graphical Position, Velocity, and Acceleration Analysis for Mechanisms with Revolute Joints or Fixed Slides:</p> <ul style="list-style-type: none"> • Graphical Position Analysis • Planar Velocity Polygons • Graphical Acceleration Analysis • Graphical Analysis of a Four-Bar Mechanism • Graphical Analysis of a Slider-Crank Mechanism • Velocity Image Theorem • Acceleration Image Theorem • Solution by Geometric Constraint Programming | Ch4[1] | |

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| 4 | <p>Linkages with Rolling and Sliding Contacts and Joints on Moving Sliders:</p> <ul style="list-style-type: none"> • Reference Frames • General Velocity and Acceleration Equations • Special Cases for the Velocity and Acceleration Equations • Linkages with Rotating Sliding Joints • Rolling Contact • Cam Contact • General Coincident Points • Solution by Geometric Constraint Programming | Ch5[1] | |
| 5 | <p>Instant Centers of Velocity:</p> <ul style="list-style-type: none"> • Definition • Existence Proof • Location of an Instant Center from the Directions of Two Velocities • Instant Center at a Revolute Joint • Instant Center of a Curved Slider • Instant Center of a Prismatic Joint • Instant Center of a Rolling Contact Pair • Instant Center of a General Cam-Pair Contact • Centroides • The Kennedy-Aronhold Theorem • Circle Diagram as a Strategy for Finding Instant Centers • Using Instant Centers to Find Velocities • Finding Instant Center Using Geometric Constraint Programming | Ch6[1] | |
| 6 | <p>Computational Analysis of Linkages:</p> <ul style="list-style-type: none"> • Position, Velocity and Acceleration Representations • Analytical Closure Equations for Four-Bar Linkages • Analytical Equations for a Rigid Body After the Kinematic • Properties of Two Points are Known • Analytical Equations for Slider-Crank Mechanisms • Other Four-Bar Mechanism with Revolute and Prismatic Joints • Closure or Loop Equation Approach for Compound Mechanism • Closure Equation for Mechanism with Higher Pairs • Notational Differences | Ch7[1] | |
| 7 | <p>Special Mechanisms:</p> <ul style="list-style-type: none"> • Special Planar Mechanisms • Spherical Mechanisms • Constant-Velocity Couplings • Automotive Steering and Suspension Mechanisms • Indexing Mechanisms | Ch8[1] | |
| 8 | MIDTERM SEMESTER BREAK | | |

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| 9 | <p>Computational Analysis of Spatial Linkages:</p> <ul style="list-style-type: none"> • Spatial Mechanisms • Robotic Mechanisms • Direct Position Kinematics of Serial Chains • Inverse Position Kinematics • Rate Kinematics • Closed-Loop Linkages • Lower-Pair Joints • Motion Platforms | Ch9[1] | |
| 10 | <p>Profile Cam Design:</p> <ul style="list-style-type: none"> • Cam-Follower Systems • Synthesis of Motion Programs • Analysis of Different Types of Follower-Displacement Functions • Determining the Cam Profile | Ch10[1] | |
| 11 | <p>Spur Gears:</p> <ul style="list-style-type: none"> • Spur Gears • Condition for Constant-Velocity Ratio • Involute • Gear Terminology and Standards • Contact Ratio • Involutometry • Internal Gears • Gear Manufacturing • Interference and Undercutting • Nonstandard Gearing • Cartesian Coordinates of an Involute Tooth Generated with a Rack | Ch11[1] | |
| 12 | <p>Helical, Bevel, and Worm Gears; Gear Trains</p> <ul style="list-style-type: none"> • Helical Gears • Worm Gears • Involute Bevel Gears • General Gear Trains • Direction of Rotation • Simple Gear Trains • Compound Gear Trains • Planetary Gear Trains • Harmonic Drive Speed Reducers | Ch12,13[1] | |
| 13 | <p>Static and Dynamic Force Analysis of Mechanisms:</p> <ul style="list-style-type: none"> • Forces, Moments, and Couples • Static Equilibrium • Free-Body Diagrams • Solution of Static Equilibrium Problem • Transmission Angle in a Four-Bar Linkage • Friction Considerations • In-Plane and Out-of-Plane Forces Systems • Conservation of Energy and Power • Virtual Work • Gear Loads • Problem Solvable Using Particle Kinetics • Dynamic Equilibrium of Systems of Rigid Bodies • Flywheels | Ch14,15[1] | |

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| 14 | <p>Static and Dynamic Balancing; Integration of Computer Controlled Actuators:</p> <ul style="list-style-type: none"> • Single-Plane (Static) Balancing • Multi-Plane (Dynamic) Balancing • Balancing Reciprocating Masses • Expression for Inertial Forces • Balancing Multi-Cylinder Machines • Static Balancing of Mechanisms • Reactionless Mechanisms • Computer Control of the Linkage Motion • The Basics of Feedback Control • Actuator Selection and Types • Hands-On Machine-Design Laboratory | Ch16,17[1] | |
| 15 | <p>Rehearsal and Tutorial: Rehearsal of all subject and students can ask for more detail.</p> | | |
| 16 | <p>Final Examination</p> | | |